

# CIS 2 Computers and Society - Syllabus

WINTER 2024

Course: 00435

Department : CIS -002 63Z

Instructor - Valerie Taylor taylorvalerie@deanza.edu

4.0 Units

Online Education @ De Anza College . (408) 864-8969 . <http://deanza.edu/online-ed/>

## DESCRIPTION : CIS 2 Computers and Society

A critical examination of the capabilities and uses of the Internet, computers and cellular communications, and how they are changing business, law, politics, health, education, entertainment, and society.

Course format is question-based student discussions and collaborative group projects.

CIS 2 Computers and Society is a GE course. This is the online education section. The course includes reading, discussing, critical thinking, and web-based research. CIS 2 is concerned primarily with the uses of technology (good and bad) and issues for society. We cover everything from accessibility for people with disabilities to identity theft. We discuss and research the impact of technology on computer crime, copyright, education, medicine, business and ethical issues. The course activities introduce a wide range of technologies and applications that are being developed for business, education and personal use.

## REQUISITES

(See general education pages for the requirement this course meets.) Advisory: English Writing 211 and Reading 211 (or Language Arts 211), or English as a Second Language 272 and 273.

**This is an ONLINE course. There are NO on-campus meetings.**

Reading, writing and participation are required for this course. Your work is expected to demonstrate college-level research, analysis, writing and will be graded accordingly.

You are REQUIRED to participate in the online class activities such as discussions and group project work in addition to doing the weekly individual assignments. You must be able to access and participate several times per week. DAILY access to the course is strongly recommended.

## Course Notes

**Online Course.** Students must have access to a computer, the Web and an individual email address. There are no on-campus meetings.

Information about Canvas and Online Education Orientation can be found in Canvas on the Student Resources page. <https://deanza.instructure.com/courses/3382>

## Student Learning Outcome Statements (SLO)

- Student Learning Outcome: Analyze the effect of the Internet, computers, and cellular communications on individuals, culture, and society.
- Student Learning Outcome: Analyze the effects of the Internet, computers, and cellular communications on institutions, including education, business, economics, and politics.
- Student Learning Outcome: Judge the effect of the the Internet and computers on law and ethics.

After completing the reading and written assignments, students will have an understanding of the impact that computers have on society today. Students will be able describe the aspects of society that are affected and the ways that these changes are taking place. Students will be able to discuss key concepts in a digital society including issues of copyright, privacy, personal freedom, computer crimes and new legal issues as well as advances in medicine, telecommunications and education.

## COURSE MATERIALS

There is **no textbook** for this course. All course materials are online media - web articles, images and diagrams, podcasts and online video. You must have daily access to the internet that supports these media for participation in this online learning course.

The textbook used in previous semesters is available. It is NOT REQUIRED. If you really like to have a textbook, contact me for suggestions for online rentals and print versions. These are entirely optional.

**There is NO required textbook for this course.**

## ASSIGNMENTS

We will be using the Canvas e-classroom web site for communication, discussions, lectures, homework assignments, quizzes and grade reporting. It is important that you check into Canvas at least 2-3 times each week (checking every day is best).

## CANVAS

Once your registration for the course has been processed, you will automatically have a Canvas account.

Additional login information will be provided by the DeAnza Online Education Center. If you have not received login information or need help getting into the Canvas e-classroom web site, please contact Online Ed by using the Canvas Help request form

Cookies must be enabled in your browser

Assignments - overviews, descriptions, activities, discussion prompts, references, etc. are listed together on separate web pages for each Module. Links to the module pages are located in the Modules outline section with all the links for that module. To display the Modules outline, click on the Modules link in the left navigation menu on the main course page.

INSTRUCTOR INFORMATION : **Valerie Taylor**, M.S. Ed.

**Welcome to CIS 2 - Computers and the Internet in Society.** It is my pleasure to be your instructor in this course.

I teach part-time at De Anza. My business career has included work in the education, technology and consulting. I'm not just an online instructor - I have been an online student too. I have a M.S. in Education specializing in Online Teaching and Learning - all course work was online! When I'm not working, I enjoy traveling and sailing with my family.

I look forward to meeting you - yes, you will get to know your instructor and classmates in this online class.

By taking this course online, you will be learning about Computers and Society using the technologies that are impacting society. You will have to work hard and participate in class discussions. This is a hands-on "learning by doing" course format. You have take more responsibility for your success in this online course.

If you have questions, please ask. E-mail me anytime. I will get back to you, usually within 24 hours.

Web Site : <https://www.deanza.edu/faculty/taylorvalerie/>  
email : [taylorvalerie@deanza.edu](mailto:taylorvalerie@deanza.edu)

### **SCHEDULE Due Dates**

Assignments are described in detail in the online course materials. See the course for details. Assignments are due at **11:30pm on the due date** for the Module.

***Note: ALL Module activities - discussions, quizzes, etc, are due on the due date assigned to one or more activities within the module.***

Online Office Hour: Wednesday 2:00 - 2:50pm PT Format: Canvas Chat / BigBlueButton

**Final project due date - Sunday March 24**

**Final assignments due - WEDNESDAY March 27** \* Last day to turn in work for credit

<b>Module</b>	<b>Due date</b>
1. Introductions	Sun Jan 14
2. Privacy and Freedom of Speech	Sun Jan 21
3. Intellectual Property	Sun Jan 28
4. Crime & Cybersecurity	Sun Feb 4
5. Employment, Education and Entertainment	Sun Feb 11
<b>6. Midterm - Grand Challenge</b>	Sun Feb 18
7. Evaluating and Controlling Technology	Sun Feb 25
8. Responsibilities & Technologies for Good	Sun Mar 3
9. Anytime, Anywhere	Sun Mar 10
10. Technology Advances, Social Trends	Sun Mar 18
11. Group projects	<b>Sun Mar 24</b>
12. Peer reviews	<b>Wed Mar 27</b>
Last day to submit work	

Approximate scoring - assignments and discussions are different for each topic so the exact distribution of points will vary.

- Module assignments - discussions, quizzes, group response, reflection (10 x 10-15 points)
- MidTerm project - approx 10 points
- Final group project - approx 20 points

## GRADES

A : 95 - 100%  
B : 85 - 94%  
C : 75 - 84%  
D : 60 - 74%  
F : Below 60%

FINAL GRADES - You may access your final grades online. They will be posted in the DeAnza College MyPortal.

**Course participation, late work, dropping the course** - Daily participation in this online course is recommended. Students are responsible for submitting coursework on time. All discussions and activities for a module are due by the deadline for the module (see Schedule). Late work may be accepted for partial credit. Students are responsible for withdrawing from the course if they can not meet the participation requirements.

## NOTICE ON LEARNING DISABILITIES

For Students with Physical, Psychological, Sensory Impairments, ADD/ADHD, & Other Disabilities

Accommodations and Services, including Sign Language Interpreting/Captioning and Assistive Disability Support Programs and Services

Phone: 408.864.8753 TTY: 408.864.8748

Web site: <https://www.deanza.edu/dsps>

Please contact us if you have suggestions for making this course more learning accessible for you.

## TECHNOLOGY HELP DESK FOR REGISTERED STUDENTS

There are several ways to obtain help with the technology aspects of your course. When contacting support personnel, please identify the Online Education Center course you are enrolled in and the instructor's name.

Canvas Resource Library for Students <https://deanza.instructure.com/courses/3382>

Canvas Help <https://deanza.edu/online-ed/help.html>

If you're working on class assignments in the on-campus computer labs, often there are instructional assistants available to help answer questions.

For questions about how to use specific software that is used only in your course, contact your instructor for specific help.

## ONLINE EDUCATION CENTER

The Online Education Center is here to help you navigate through your experience as an Online Learner. Particularly for first-time online students, we provide you with resources and information to help you be successful. The Online Education Center office staff provides support with administrative questions, college procedures and general information.

Main number: (408) 864-8969

<https://deanza.edu/online-ed/>

Canvas Help <https://deanza.edu/online-ed/help.html>

- [Important Dates](#) (i.e., Drop date, etc.)
- [Student Success Tutorial](#)
- [Counseling](#), etc...

### College Policies

- Classroom Conduct: Academic Integrity
  - Mutual Respect Policy
  - Student Grievance Procedure
  - Student Rights & Responsibilities
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